

River Thames – river restriction

Shiplake Reach Shiplake Collage to 200m upstream Sunday 3 June 2018 – 7am to 12pm Henley Junior Triathlon

Directions for navigation and general information during this event:

- The Navigation channel shall be established on the Berkshire, Wargrave side of the river.
- Swimmers will be using a buoyed channel between Shiplake Collage and 200m upstream on the Oxfordshire, Shiplake side of the river.
- Regatta boards will mark the upstream and downstream extent of the course.
- Swimming will start at 7am and will be over by 12pm.
- Masters of all boats to maintain a safe speed and lookout between Sonning Lock and Shiplake Lock.
- All boats must be navigated in accordance with any instructions given from Environment Agency control points or patrol launches.
- Those in charge of boats should be aware that they are responsible for avoiding collision and should use all available means appropriate to the circumstances and conditions to decide if there is a risk of immediate danger and avoid it.

Barry Russell MBE Harbourmaster 1 February 2018

PTO:



Nothing contained in these directions shall supersede those parts of the Thames Navigation Licensing and General Byelaws 1993 as may be relevant.

And Notice is hereby given, that it is provided by Byelaw 52 of the Thames Navigation Licensing and General Byelaws, 1993 that:

The master of any vessel shall except in an emergency not pass any boat-race regatta public procession or gathering for the launch of a vessel or any other event or function which may cause a crowd to assemble on or by the river nor station his vessel thereon in such a manner as would risk obstructing impeding or interfering with such boat-race regatta procession launching event or function or endangering the safety of persons assembling on the river or preventing or interfering with the maintenance of order thereon.

The maximum penalty for breach of the Byelaws is £1,000

Environment Agency, Kings Meadow House, Kings Meadow Road, Reading, Berkshire, RG1 8DQ